

## INT-RS module v1.10 2011-09-01 - short technical description

The INT-RS module is an INTEGRA (LCD) bus to RS-232 converter. It is dedicated to work with INTEGRA panels with firmware v1.10 2011-11-18 or newer.

To properly configure INT-RS module with INTEGRA panel, the following steps should be done:

- 1) Set the module address using DIP-switches 3..1 (3-MSB, 1-LSB). Allowed addresses are:
  - 0..3 - for INTEGRA 24 and 32 (i.e. DIP3='OFF')
  - 0..7 - for INTEGRA 64, 128 and 128-WRL
 E.g. to set the 6 address = 110bin, the DIP-switches should be moved to: DIP3='ON', DIP2='ON', DIP1='OFF'.
- 2) Set the module function using DIP-switches 8..4 (8-MSB, 4-LSB). Possible values are 0 to 31 = 00000bin to 11111bin, but only the first few functions are present (see description below).
- 3) Connect INT-RS module to INTEGRA LCD bus using 4-wire cable.
- 4) Enter the service mode, go into the *Structure* menu, enter the *Hardware* submenu, select the *Identification* position and invoke the *LCD keypads id.* function.

For more details refer to INTEGRA manuals.

### **Function 0** - DIP-switches 8..4 = 00000

The module RS-232 port acts as INT-KLCD keypad serial port. For details refer to INT-KLCD eng.pdf document.

### **Function 1** - DIP-switches 8..4 = 00001

The module is used by INTEGRA panel for the monitoring purposes. To activate monitoring through INT-RS module, set the *Mon.ETHM-1* option in panel service settings.

If the system contains ETHM-1 modules and INT-RS modules with function 1, setting the *Mon.ETHM-1* option will allow to monitor events only by one of these modules - the one with the lowest address (e.g. the system contains modules: ETHM-1 address 5, INT-RS with function 0 address 1 and INT-RS with function 1 address 3 modules. Monitoring will be processed only through INT-RS with function 1 address 3 module).

RS-232 serial port of INT-RS module is configured as 4800/8/1/N. The DB9-male connector on the PCB makes use of the following lines:

- RX (pin 2) - serial input
- TX (pin 3) - serial output
- DTR (pin 4) - output - active when INT-RS module has communication with INTEGRA
- GND (pin 5) - signal ground
- DSR (pin 6) - input - the module can use this signal only to generate 'No external device DTR signal' event

The GND lines between INT-RS module and external device must be tied together.

The RX and TX lines should be swapped.

The DTR and DSR lines should also be swapped, if they are used.

In INTEGRA service mode it can be set that INT-RS module does or does not generate 'No external device DTR signal' event. It can also be set that INT-RS module does or does not check '?,#13 command (see below). If set, a monitoring trouble arises if external device does not ask INT-RS with '?,#13 question for a time longer than 32 seconds.

Communication between INT-RS module and external device is arranged in such a way that external device should ask INT-RS module to check if a new event is ready to be sent to a monitoring station. All data are ASCII chars ended with CR char (#13 = 0x0D byte). Data exchange is no time dependent.

Commands that INT-RS module understands:

- '?,#13 - a question if a new event is ready (2 bytes: 0x3F, 0x0D)
- '+,m,#13 - confirmation of sending event with marker m (3 bytes: 0x2B, m, 0x0D)
- '-,m,#13 - error sending event with marker m (3 bytes: 0x2D, m, 0x0D)

An answer is returned only on '?,#13 question. Possible answers are listed below:

- |  |  |
|--|--|
| <ul style="list-style-type: none"> <li>- 'OK',#13</li> <li>- 'EN=m,s,iiii,cc#13</li> <li>- 'EC=m,s,iiii,q,ccc,pp,nnn#13</li> </ul> | <ul style="list-style-type: none"> <li>- no new event to send</li> <li>- 4/2 event to send: m - event marker, s - monitoring station number ('1' or '2'), iiii - event identifier, cc - event code</li> <li>- Contact ID event to send: s - monitoring station number ('1' or '2'), m - event marker, iiii - event identifier, q and ccc - event code, pp - partition number, nnn - source number</li> </ul> |
|--|--|

Events format and what events should be sent (4/2 or Contact ID) are to be set in INTEGRA service mode.

Event marker m is a char between 'a' and 'z'. The current event and its marker remain unchanged upon successive '?,#13 questions, until the event is confirmed by '+,m,#13 command from the external device or if INTEGRA time-out occurs (75 seconds). The next event, if ready, will be submitted by INT-RS module with succeeding value of marker m.

**Function 2 - DIP-switches 8..4 = 00010**

The module is used by INTEGRA panel for the integration purposes.

RS-232 serial port of INT-RS module is configured as 19200/8/1/N. The DB9-male connector on the PCB makes use of the same lines as in the case of Function 1.

Communication between INT-RS module and external device is arranged in such a way that external device should ask (send command to) INT-RS module, and the module will answer immediately, if it is not marked otherwise.

Data exchange is no time dependent. The protocol uses the following frame structure (both ways - from and to INT-RS):

0xFE	0xFE	cmd	d1	d2	...	dn	crc.high	crc.low	0xFE	0x0D
------	------	-----	----	----	-----	----	----------	---------	------	------

The 16-bit crc sum is calculated as follows (see Appendix 4):

- 1) Set crc := 0x147A
- 2) For all successive bytes b = cmd, d1, d2, ..., dn perform the crc update steps:
  - a) crc := rl(crc) - rotate crc 1 bit left (msb=bit.15 shifts into lsb=bit.0 position)
  - b) crc := crc xor 0xFFFF
  - c) crc := crc + crc.high + b, e.g. if crc=0xFEDC and b=0xA9 then: 0xFEDC + 0x0000 + 0xA9 = 0x0083

The 0xFE byte is special value:

- 1) Two (or more) successive 0xFE mean frame synchronization - i.e. if device waits for any data-frame byte and it receives 0xFE, 0xFE - it should interrupt collecting the current frame and start waiting for cmd.
- 2) If device is waiting for the 1st byte of a frame (i.e. waiting for cmd), receiving 0xFE should not change it - device should be still waiting for cmd. So, cmd can not be 0xFE.
- 3) If any byte of the frame (i.e. cmd, d1, d2, ..., dn, crc.high, crc.low) to be sent is equal 0xFE, the following two bytes must be sent instead of single 0xFE byte: 0xFE, 0xF0. In such case only single 0xFE should be used to update crc.
- 4) If 0xFE, 0x0D are received, it means the frame is completed and it can be processed - i.e. check crc and analyze.
- 5) If other value after 0xFE is received - treat it as 0xFE, 0xFE (i.e. treat it as synchronization sequence).

If frame is corrupted (i.e. wrong crc sum or interrupted by 0xFE, 0xFE before completed) or cmd is not known or data length is not suitable for cmd - it is dropped and no answer is given back. **External device should act the same way.**

Exemplary frames:      FE FE 09 D7 EB FE 0D      FE FE 1C D7 FE F0 FE 0D

**Part 1 - Reading INTEGRA state:**

cmd	meaning	answer
0x00	zones violation	0x00 + 16 bytes (e.g. 06 20 00 00 00 00 00 00 00 00 00 00 00 00 00 80 - violated zones 2, 3, 14 and 128)
0x01	zones tamper	0x01 + 16 bytes
0x02	zones alarm	0x02 + 16 bytes
0x03	zones tamper alarm	0x03 + 16 bytes
0x04	zones alarm memory	0x04 + 16 bytes
0x05	zones tamper alarm memory	0x05 + 16 bytes
0x06	zones bypass	0x06 + 16 bytes
0x07	zones 'no violation' trouble	0x07 + 16 bytes
0x08	zones 'long violation' trouble	0x08 + 16 bytes
0x09	armed partitions (suppressed)	0x09 + 4 bytes
0x0A	armed partitions (really)	0x0A + 4 bytes
0x0B	partitions armed in mode 2	0x0B + 4 bytes
0x0C	partitions armed in mode 3	0x0C + 4 bytes
0x0D	partitions with 1st code entered	0x0D + 4 bytes
0x0E	partitions entry time	0x0E + 4 bytes
0x0F	partitions exit time >10s	0x0F + 4 bytes
0x10	partitions exit time <10s	0x10 + 4 bytes
0x11	partitions temporary blocked	0x11 + 4 bytes
0x12	partitions blocked for guard round	0x12 + 4 bytes
0x13	partitions alarm	0x13 + 4 bytes
0x14	partitions fire alarm	0x14 + 4 bytes
0x15	partitions alarm memory	0x15 + 4 bytes
0x16	partitions fire alarm memory	0x16 + 4 bytes
0x17	outputs state	0x17 + 16 bytes
0x18	doors opened	0x18 + 8 bytes
0x19	doors opened long	0x19 + 8 bytes
0x1A	RTC and basic status bits	0x1A + 9 bytes (see description below)

0x1B	troubles part 1	0x1B	+ 47 bytes (see description below)
0x1C	troubles part 2	0x1C	+ 26 bytes (see description below)
0x1D	troubles part 3	0x1D	+ 60 bytes (see description below)
0x1E	troubles part 4	0x1E	+ 29 bytes (see description below)
0x1F	troubles part 5	0x1F	+ 31 bytes (see description below)
0x20	troubles memory part 1	0x20	+ 47 bytes (see description below)
0x21	troubles memory part 2	0x21	+ 39 bytes (see description below)
0x22	troubles memory part 3	0x22	+ 60 bytes (see description below)
0x23	troubles memory part 4	0x23	+ 29 bytes (see description below)
0x24	troubles memory part 5	0x24	+ 48 bytes (see description below)
0x25	partitions with violated zones	0x25	+ 4 bytes
0x26	zones isolate	0x26	+ 16 bytes
0x27	partitions with verified alarms	0x27	+ 4 bytes
0x7E	INTEGRA version	0x7E	+ 14 bytes, e.g. for version 1.09 2011-01-20: 1 byte - INTEGRA type (0=24, 1=32, 2=64, 3=128, 4=128-WRL SIM300, 132=128-WRL LEON) 3 bytes - '109' 8 bytes - '20110120' 1 byte - INTEGRA language version (1=english, otherwise other language version) 1 byte - 255=settings stored in FLASH, otherwise not stored
0x7F	list of new states of above data	0x7F	+ 5 bytes (each bit is set when new data is collected in corresponding command, each bit is cleared after reading the corresponding command): 1 byte - .0 - 1 = new data in 0x00 command .1 - 1 = new data in 0x01 command .2 - 1 = new data in 0x02 command .3 - 1 = new data in 0x03 command .4 - 1 = new data in 0x04 command .5 - 1 = new data in 0x05 command .6 - 1 = new data in 0x06 command .7 - 1 = new data in 0x07 command 1 byte - .0 - 1 = new data in 0x08 command .1 - 1 = new data in 0x09 command .2 - 1 = new data in 0x0A command .3 - 1 = new data in 0x0B command .4 - 1 = new data in 0x0C command .5 - 1 = new data in 0x0D command .6 - 1 = new data in 0x0E command .7 - 1 = new data in 0x0F command 1 byte - .0 - 1 = new data in 0x10 command .1 - 1 = new data in 0x11 command .2 - 1 = new data in 0x12 command .3 - 1 = new data in 0x13 command .4 - 1 = new data in 0x14 command .5 - 1 = new data in 0x15 command .6 - 1 = new data in 0x16 command .7 - 1 = new data in 0x17 command 1 byte - .0 - 1 = new data in 0x18 command .1 - 1 = new data in 0x19 command .2 - 1 = new data in 0x1A command .3 - 1 = new data in 0x1B command .4 - 1 = new data in 0x1C command .5 - 1 = new data in 0x1D command .6 - 1 = new data in 0x1E command .7 - 1 = new data in 0x1F command 1 byte - .0 - 1 = new data in 0x20 command .1 - 1 = new data in 0x21 command .2 - 1 = new data in 0x22 command .3 - 1 = new data in 0x23 command .4 - 1 = new data in 0x24 command .5 - 1 = new data in 0x25 command .6 - 1 = new data in 0x26 command .7 - 1 = new data in 0x27 command

## Answers description:

RTC and basic status bits	- 7 bytes - time: YYYY-MM-DD hh:mm:ss - 0xYY, 0xYY, 0xMM, 0xDD, 0xhh, 0xmm, 0xss 1 byte - .210 - day of the week (0=Monday, 1=Tuesday, ..., 6=Sunday) .7 - 1 = service mode .6 - 1 = troubles in the system (= flashing TROUBLE LED in keypad)
	1 byte - .7 - 1 = ACU-100 are present in the system .6 - 1 = INT-RX are present in the system .5 - 1 = troubles memory is set in INTEGRA panel .3210 - INTEGRA type: 0 = 24, 1 = 32, 2 = 64, 3 = 128, 4 = 128-WRL
troubles part 1	- 16 bytes - troubles - technical zones 8 bytes - expanders AC trouble 8 bytes - expanders BATT trouble 8 bytes - expanders NO BATT trouble 3 bytes - system troubles (see description below) 1 byte - CA-64 PTSA modules AC trouble 1 byte - CA-64 PTSA modules BATT trouble 1 byte - CA-64 PTSA modules NO BATT trouble 1 byte - ETHM-1 monitoring trouble
troubles part 2	- 8 bytes - proximity card readers head A trouble 8 bytes - proximity card readers head B trouble 8 bytes - expanders supply output overload 2 bytes - addressable zone expanders short circuit or jammed ACU-100 modules
troubles part 3	- 15 bytes - ACU-100 modules jam level 15 bytes - radio devices with low battery 15 bytes - radio devices with no communication 15 bytes - radio outputs with no communication
troubles part 4	- 8 bytes - expanders with no communication 8 bytes - switcheroed expanders 1 byte - LCD keypads with no communication 1 byte - switcheroed LCD keypads 1 byte - ETHM-1 modules with no LAN cable / INT-RS modules with no DSR signal 8 bytes - expanders tamper 1 byte - LCD keypads tamper 1 byte - LCD keypad initiation errors
troubles part 5	- 1 byte - low battery in masters key fobs 30 bytes - low battery in users key fobs
troubles memory part 1	- 47 bytes - memory of troubles part 1
troubles memory part 2	- 26 bytes - memory of troubles part 2 1 byte - LCD keypads restart memory 8 bytes - expanders restart memory 2 bytes - GSM trouble code (high,low) 2 bytes - GSM trouble code memory (high,low)
troubles memory part 3	- 60 bytes - memory of troubles part 3
troubles memory part 4	- 29 bytes - memory of troubles part 4
troubles memory part 5	- 16 bytes - long zones violation memory 16 bytes - no zones violation memory 16 bytes - zones tamper memory

System troubles:	1st byte	- .0 - OUT1 trouble .1 - OUT2 trouble .2 - OUT3 trouble .3 - OUT4 trouble .4 - +KPD trouble .5 - +EX1 or +EX2 trouble .6 - BATT trouble .7 - AC trouble
	2nd byte	- .0 - DT1 trouble .1 - DT2 trouble .2 - DTM trouble .3 - RTC trouble .4 - no DTR signal .5 - no BATT present .6 - external modem initialization trouble .7 - external model command (ATE0V1Q0H0S0=0) trouble
	3rd byte	- .0 - no voltage on telephone line (INTEGRA 24, 32, 64 and 128) .0 - auxiliary ST processor trouble (INTEGRA 128-WRL) .1 - bad signal on telephone line .2 - no signal on telephone line .3 - monitoring to station 1 trouble .4 - monitoring to station 2 trouble .5 - EEPROM or access to RTC trouble .6 - RAM memory trouble .7 - INTEGRA main panel restart memory

## Part 2 - INTEGRA control:

0x80	arm in mode 0:	+ 8 bytes - user code (with prefix, if required by INTEGRA), e.g.: <i>if code is '1234', no prefixes: 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF</i> <i>if code is '1234', prefix is '97': 0x97, 0x12, 0x34, 0xFF, 0xFF, 0xFF, 0xFF, 0xFF</i>
		+ 4 bytes - partition list, e.g.: <i>if partition 1, 2, and 29 have to be armed: 0x03, 0x00, 0x00, 0x10</i>
		If function is accepted, function result can be checked by observe the system state
0x81	arm in mode 1	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x82	arm in mode 2	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x83	arm in mode 3	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x84	disarm	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x85	clear alarm	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x86	zones bypass	+ 8 bytes - user code - see example for 0x80 + 16 bytes - zone list, e.g.: <i>if zone 1, 3, 62 and 120 have to be bypassed: 0x05, 0x00, 0x00, 0x00, 0x00, 0x00, 0x20, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80, 0x00</i>
		If function is accepted, function result can be checked by observe the system state
0x87	zones unbypass	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state
0x88	outputs on	+ 8 bytes - user code - see example for 0x80 + 16 bytes - output list - see example for 0x86
		If function is accepted, function result can be checked by observe the system state
0x89	outputs off	<i>data structure as above</i>
		If function is accepted, function result can be checked by observe the system state

0x8A open door	+ 8 bytes - user code - <i>see example for 0x80</i> + 16 bytes - output list - <i>see example for 0x86</i> - outputs of a 101 type can be 'opened' + 8 bytes - expander list, e.g.: <i>if expander address 4 and 63 doors have to be opened: 0x10, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x80</i> If function is accepted, function result can be checked by observe the system state																																																																																	
0x8B clear trouble mem.	+ 8 bytes - user code - <i>see example for 0x80</i> If function is accepted, function result can be checked by observe the system state																																																																																	
0x8C read event	+ 3 bytes - last event index. To start reading event log call this function with these 3 bytes equal 0xFF - the last event will be returned. To read previous event, call this function with event index returned by this function and so on. Function result - 15 bytes in the following format: 1 byte - 0x8C 8 bytes - event record - see the table below 3 bytes - event index 3 bytes - event index used to call the function																																																																																	
	<table border="1"> <thead> <tr> <th>Bit:</th><th>.7</th><th>.6</th><th>.5</th><th>.4</th><th>.3</th><th>.2</th><th>.1</th><th>.0</th></tr> </thead> <tbody> <tr> <td>1st byte</td><td>Y</td><td>Y</td><td>Z</td><td>E</td><td>S2</td><td>S2</td><td>S1</td><td>S1</td></tr> <tr> <td>2nd byte</td><td>K</td><td>K</td><td>K</td><td>D</td><td>D</td><td>D</td><td>D</td><td>D</td></tr> <tr> <td>3rd byte</td><td>M</td><td>M</td><td>M</td><td>M</td><td>T</td><td>T</td><td>T</td><td>T</td></tr> <tr> <td>4th byte</td><td>t</td><td>t</td><td>t</td><td>t</td><td>t</td><td>t</td><td>t</td><td>t</td></tr> <tr> <td>5th byte</td><td>P</td><td>P</td><td>P</td><td>P</td><td>P</td><td>R</td><td>C</td><td>C</td></tr> <tr> <td>6th byte</td><td>c</td><td>c</td><td>c</td><td>c</td><td>c</td><td>c</td><td>c</td><td>c</td></tr> <tr> <td>7th byte</td><td>n</td><td>n</td><td>n</td><td>n</td><td>n</td><td>n</td><td>n</td><td>n</td></tr> <tr> <td>8th byte</td><td>S</td><td>S</td><td>S</td><td>u</td><td>u</td><td>u</td><td>u</td><td>u</td></tr> </tbody> </table>	Bit:	.7	.6	.5	.4	.3	.2	.1	.0	1st byte	Y	Y	Z	E	S2	S2	S1	S1	2nd byte	K	K	K	D	D	D	D	D	3rd byte	M	M	M	M	T	T	T	T	4th byte	t	t	t	t	t	t	t	t	5th byte	P	P	P	P	P	R	C	C	6th byte	c	c	c	c	c	c	c	c	7th byte	n	n	n	n	n	n	n	n	8th byte	S	S	S	u	u	u	u	u
Bit:	.7	.6	.5	.4	.3	.2	.1	.0																																																																										
1st byte	Y	Y	Z	E	S2	S2	S1	S1																																																																										
2nd byte	K	K	K	D	D	D	D	D																																																																										
3rd byte	M	M	M	M	T	T	T	T																																																																										
4th byte	t	t	t	t	t	t	t	t																																																																										
5th byte	P	P	P	P	P	R	C	C																																																																										
6th byte	c	c	c	c	c	c	c	c																																																																										
7th byte	n	n	n	n	n	n	n	n																																																																										
8th byte	S	S	S	u	u	u	u	u																																																																										
	YY - year marker (i.e. YEAR mod 4, e.g. 2009 mod 4 = 1, 2010 mod 4 = 2) Z - 1 = record not empty E - 1 = event present (normally ZE should be both 00 or 11) S1, S2 - status of monitoring to station 1 and 2, respectively: 00 - new event, not processed by monitoring service 01 - event sent 10 - should not occur 11 - event not monitored KKK - event class: 000 - zone and tamper alarms 001 - partition and expander alarms 010 - arming, disarming, alarm clearing 011 - zone bypasses and unbypasses 100 - access control 101 - troubles 110 - user functions 111 - system events DDDDD - day of the month (1..31) MMMM - month (1..12) TTTTTttttttt - time in minutes (e.g. 17:53 = 17*60+53 = 1073) PPPPP - partition number R - 1 = restore CCccccccc - event code - use command 0x8F to convert to text (or see Appendix 1 for event list) nnnnnnnnn - source number (e.g. zone number, user number) (see Appendix 1) SSS - object number (0..7) uuuuu - user control number - this number is increased everytime the user is created (ie. it will be changed after erase and create the user). This number is important only in those events which have the user in its description (e.g. arming by user; but e.g. zone alarm - not)																																																																																	
0x8D enter 1st code	+ 8 bytes - user code - <i>see example for 0x80</i> + 4 bytes - partition list - <i>see example for 0x80</i> + 2 bytes - 1st code validity period (low,high) in seconds + 1 byte - action: 0 - enter 1st code for arm 1 - enter 1st code for disarm 2 - cancel 1st code (validity period inessential) If function is accepted, function result can be checked by observe the system state																																																																																	
0x8E set RTC clock	+ 8 bytes - user code - <i>see example for 0x80</i> + 14 bytes - time and date to set (14 ASCII chars: yyyyymmddhhmmss)																																																																																	

0x8F get event text + 2 bytes (high,low) - decode event code to text description:  
.15 - 0=short, 1=long text description  
11 lsb - event code  
Function result - 22 or 52 bytes (depends on selection of short/long format) in the following format:  
1 byte - 0x8F  
2 bytes - two bytes used to call this function  
1 byte - kind of long description (see Appendix 2)  
2 bytes - kind of short description (see Appendix 3)  
16 or 46 bytes - event text

### Part 3 - users management:

General numbering scheme in INTEGRA is as follow:

- 1..240 - number of user (max. value depends on INTEGRA type)
- 241..248 - number of master (max. value depends on INTEGRA type)
- 255 - number of service

0xE0	read self-info	+ 4 bytes - user code (without prefix), e.g.: if code is '1234': 0x12, 0x34, 0xFF, 0xFF
Function result - 30 bytes:		
1 byte	- 0xE0	
1 byte	- user number - see above numbering scheme	
2 bytes	- if user - user telephone code if master - 0x00, 0x00 if service - 1st byte - existing masters, 2nd byte - 0x00	
4 bytes	- user partitions	
1 byte	- XYI0TTTT: X - user did not changed his code yet Y - user code is recognized by other user I - user right - zones isolating	
	TTTT - user type: 0 - normal 1 - single 2 - time renewable 3 - time not renewable 4 - duress 5 - mono outputs 6 - bi outputs 7 - partitions temporary blocking 8 - access to cash machine 9 - guard 10 - schedule	
1 byte	- user time	
3 bytes	- user rights: 1st byte - .0 - arming .1 - disarming .2 - alarm clearing in own partitions .3 - alarm clearing in own object .4 - alarm clearing in whole system .5 - arm deferring .6 - code changing .7 - users editing	
	2nd byte - .0 - zones bypassing .1 - clock setting .2 - troubles viewing .3 - events viewing .4 - zones resetting .5 - options changing .6 - tests .7 - downloading	
	3rd byte - .0 - can always disarm (i.e. even if armed by other user) .1 - voice messaging clearing .2 - GuardX using .3 - access to temporary blocked partitions .4 - entering 1st code .5 - entering 2nd code .6 - outputs control .7 - clearing latched outputs	
16 bytes	- user name	
1 byte	- if user - object number (0..7) if master - object number (0..7) if service - 0xFF	

To use the read self-info command, the user must have the 'GuardX using' right set active, otherwise the error 'requesting user code not found' will be returned.

0xE1 read user	+ 4 bytes - user code + 1 byte - user number to read (1..240 - user, 241..248 - master) Function result - 29 bytes: 1 byte - 0xE1 1 byte - user number: 1..240 - user 241..248 - master 255 - service 4 bytes - user partitions 1 byte - XY00TTTT: TTTT - user type: 0 - normal 1 - single 2 - time renewable 3 - time not renewable 4 - duress 5 - mono outputs 6 - bi outputs 7 - partitions temporary blocking 8 - access to cash machine 9 - guard 10 - schedule X - 1=user did not change own code after it was created Y - 1=other user tried to change own code to this user code 1 byte - user time 1 byte - user time - temporary value - valid only for schedule user 3 bytes - user rights - <i>see description for 0xE0</i> 16 bytes - user name 1 byte - if user - object number (0..7) if master - object number (0..7) if service - 0xFF
0xE2 read users list	+ 4 bytes - user code + 1 byte - user number (1..248) which users list is to be read Function result - 62 bytes: 1 byte - 0xE2 1 byte - user number 30 bytes - list of all existing users 30 bytes - list of users that can be edited by this user
0xE3 read user locks	+ 4 bytes - user code + 1 byte - user number (1..248) which locks are to be read Function result - 10 bytes: 1 byte - 0xE3 1 byte - user number 8 bytes - list of user locks
0xE4 write user locks	+ 4 bytes - user code + 1 byte - user number (1..248) which locks are to be written + 8 bytes - list of user locks
0xE5 remove user	+ 4 bytes - user code + 1 byte - user number (1..248) to remove
0xE6 create user	+ 4 bytes - user code + 1 byte - user number (1..248) to create, 255 - auto + 4 bytes - user-to-create code + 2 bytes - user-to-create telephone code - 4 x BCD or 0xFFFF + 4 bytes - user-to-create partitions + 1 byte - user-to-create type + 1 byte - user-to-create time + 1 byte - user-to-create temporary time - <i>valid only for schedule user</i> + 1 byte - user-to-create 1st byte of rights + 1 byte - user-to-create 2nd byte of rights + 1 byte - user-to-create 3rd byte of rights + 16 byte - user-to-create name + 1 byte - user-to-create object - valid only if service is the creator

0xE7 change user	+ 4 bytes - user code + 1 byte - user number (1..248) to change + 4 bytes - user-to-change code - <i>will not be changed if equal 0xFFFFFFFF</i> + 2 bytes - user-to-change telephone code - <i>will not be changed if equal 0xFFFF</i> + 4 bytes - user-to-change partitions + 1 byte - user-to-change type + 1 byte - user-to-change time + 1 byte - user-to-change temporary time - <i>valid only for schedule user</i> + 1 byte - user-to-change 1st byte of rights + 1 byte - user-to-change 2nd byte of rights + 1 byte - user-to-change 3rd byte of rights + 16 byte - user-to-change name
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In above commands you can set user type as follows:

- 0. Normal
- 1. Single
- 2. Time renewable
- 3. Time not renewable
- 4. Duress
- 5. Mono outputs
- 6. Bi outputs
- 7. Partition temporary blocking
- 8. Access to cash machine
- 9. Guard
- 10. Schedule

For users of the 2 and 3 types in the field '+ 1 byte - user-to-create/change time' you should give how many days the user should exist.  
 For users of the 10 type in the field '+ 1 byte - user-to-create/change time' you should give user schedule number (1..8), and in the field '+ 1 byte - user-to-create/change temporary time' you give how many days the user should exist (0..254 - 0..254 days, 255 - infinite).  
 For users of the 7 type the field '+ 1 byte - user-to-create/change time' stands for the blocking time (1..109 minutes).  
 For other user types these two fields are not important (give 0 as filling).

## 0xE8 user DALLAS/proximity card/key-fob managing:

Read card/DALLAS list:	+ 4 bytes	- user code
	+ 1 byte	- '0' (ASCII 48 char)
Function result - 64 bytes:		
	1 byte	- 0xE8
	1 byte	- '0'
	31 bytes	- proximity card list
	31 bytes	- DALLAS list
Read user proximity card:	+ 4 bytes	- user code
	+ 1 byte	- '1' (ASCII 49 char)
	+ 1 byte	- user number (1..248) which proximity card to read
Function result - 8 bytes:		
	1 byte	- 0xE8
	1 byte	- '1'
	1 byte	- user number
	5 bytes	- proximity card number
Write user proximity card:	+ 4 bytes	- user code
	+ 1 byte	- '2' (ASCII 50 char)
	+ 1 byte	- user number (1..248) which proximity card to write
	+ 5 bytes	- proximity card number
Read user DALLAS:	+ 4 bytes	- user code
	+ 1 byte	- '3' (ASCII 51 char)
	+ 1 byte	- user number (1..248) which DALLAS to read
Function result - 9 bytes:		
	1 byte	- 0xE8
	1 byte	- '3'
	1 byte	- user number
	6 bytes	- DALLAS number
Write user DALLAS:	+ 4 bytes	- user code
	+ 1 byte	- '4' (ASCII 52 char)
	+ 1 byte	- user number (1..248) which DALLAS to write
	+ 6 bytes	- DALLAS number
Read user INT-RX key-fob:	+ 4 bytes	- user code
	+ 1 byte	- '7' (ASCII 55 char)
	+ 1 byte	- user number (1..248) which INT-RX key-fob to read
Function result - 14 bytes:		
	1 byte	- 0xE8
	1 byte	- '7'
	1 byte	- user number
	4 bytes	- INT-RX key-fob 28-bit serial number (high..low)
	6 bytes	- settings of key presses (zones number to violate in INTEGRA panel)
	1 byte	- bit list of keys that generate no events
Write user INT-RX key-fob:	+ 4 bytes	- user code
	+ 1 byte	- '8' (ASCII 56 char)
	+ 1 byte	- user number (1..248) which INT-RX key-fob to write
	+ 4 bytes	- INT-RX key-fob 28-bit serial number (high..low)
	+ 6 bytes	- settings of key presses (zones number to violate in INTEGRA panel)
	+ 1 byte	- bit list of keys that generate no events
Read user ABAX key-fob:	+ 4 bytes	- user code
	+ 1 byte	- '9' (ASCII 57 char)
	+ 1 byte	- user number (1..248) which ABAX key-fob to read
Function result - 14 bytes:		
	1 byte	- 0xE8
	1 byte	- '9'
	1 byte	- user number
	3 bytes	- ABAX key-fob 20-bit serial number (high..low)
	6 bytes	- settings of key presses (zones number to violate in INTEGRA panel)
	1 byte	- bit list of keys that generate no events
	1 byte	- bit list (max. three '1's) of INTEGRA output status used as acknowledge
Write user ABAX key-fob:	+ 4 bytes	- user code
	+ 1 byte	- 'A' (ASCII 41 char)
	+ 1 byte	- user number (1..248) which ABAX key-fob to write
	+ 3 bytes	- ABAX key-fob 20-bit serial number (high..low)
	+ 6 bytes	- settings of key presses (zones number to violate in INTEGRA panel)
	+ 1 byte	- bit list of keys that generate no events
	+ 1 byte	- bit list (max. three '1's) of INTEGRA output status used as acknowledge

Function can give result as below in a case of command that does not return result or in a case of an error:

- 1 byte - 0xE8
- 1 byte - '?'
- 1 byte - repeated command (i.e. '0', '1', '2', '3', '4', '7', '8', '9' or 'A')
- 1 byte - user number (can be inessential in some cases, e.g. in a case of wrong command)
- 1 byte - confirmation or error:
  - 0x00 - ok
  - 0x01 - unknown user code
  - 0x02 - no rights to perform action (on selected user)
  - 0x08 - unknown command
  - 0x8? - other errors

0xEE	read device name	+ 1 byte - device type to read:
		0 - partition (1..32)
		1 - zone (1..128)
		2 - user (1..255)
		3 - expander/LCD (129..192 - expander, 193..210 - LCD)
		4 - output (1..128)
		5 - zone (1..128) with partition assignment (*)
		+ 1 byte - device number to read
		Function result - 20 bytes (* or 21 bytes):
	1 byte	- 0xEE
	1 byte	- device type - <i>see above</i>
	1 byte	- device number - <i>see above</i>
	1 byte	- device type/function:
		if partition - partition type - <i>see e.g. DloadX for partition types list</i>
		if zone - zone reaction - <i>see e.g. DloadX for zone reactions list</i>
		if user - 0
		if expander - expander type:
		1 - CA-64 PP
		2 - CA-64 E
		3 - CA-64 O
		4 - CA-64 EPS
		5 - CA-64 OPS
		6 - CA-64 ADR
		7 - INT-ORS
		8 - INT-S/SK
		9 - INT-SZ/SZK
		10 - CA-64 DR
		11 - CA-64 SR
		12 - ACU-100
		13 - INT-IORS
		14 - CA-64 Ei
		15 - CA-64 SM
		16 - INT-AV
		17 - INT-IT
		18 - CA-64 EPSi
		19 - INT-SCR
		20 - INT-ENT
		21 - INT-RX
		22 - INT-TXM
		23 - INT-VG
		24 - INT-KNX
	if LCD	- 'LCD' type:
		1 - INT-KLCD
		2 - INT-KLCDR
		3 - CA-64 PTSA
		4 - INT-RS
		5 - ETHM-1
	if output	- output function - <i>see e.g. DloadX for output functions list</i>
16 bytes		- device name
1 byte		- partition number (1..32) the zone is assigned to (this 21st byte appears only if it is device type to read number 5 (*)

INT-RS module returns an answer on **every** request - function result or 0xEF result (described below), so after sending any request to the module please wait for answer before sending next request (or give the module e.g. 3 seconds time-out).

0xEF	result	+ 1 byte - result code:
		0x00 - ok
		0x01 - requesting user code not found
		0x02 - no access
		0x03 - selected user does not exist
		0x04 - selected user already exists
		0x05 - wrong code or code already exists
		0x06 - telephone code already exists
		0x08 - other error
		0x8? - other errors
		0xFF - function accepted (i.e. data length and crc ok), will be processed

## Appendix 1 - event list

Full event list that is possible to generate by INTEGRA v1.10 2011-12-13 (older INTEGRA can generate subset of these events):

- the first column is the event code (CCccccccc)
- the second column is new/restore (R)
- the third column is kind of long description (see Appendix 2)
- the fourth column is event text description

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1,0, 6,'Voice messaging aborted
2,0, 3,'Change of user access code
2,1, 3,'Change of user access code
3,0, 6,'Change of user access code
4,0, 6,'Zones bypasses
5,0, 6,'Zones reset
6,0, 6,'Change of options
7,0, 6,'Permission for service access
7,1, 6,'Permission for service access removed
8,0, 6,'Addition of user
9,0, 6,'New user
10,0, 6,'Edition of user
11,0, 6,'User changed
12,0, 6,'Removal of user
13,0, 6,'User removed
14,0, 6,'Recognition of user access code
15,0, 6,'User access code recognized
16,0, 6,'Addition of master
17,0, 6,'Edition of master
18,0, 6,'Removal of master
19,0, 4,'RS-downloading started
19,1, 4,'RS-downloading finished
20,0, 6,'TEL-downloading started
21,0, 6,'Monitoring station 1A test
22,0, 6,'Monitoring station 1B test
23,0, 6,'Monitoring station 2A test
24,0, 6,'Monitoring station 2B test
25,0, 4,'Service mode taken over
26,0, 2,'Access to cash machine granted
27,0, 3,'Recognition of user access code
27,1, 3,'Recognition of user access code
28,0, 3,'User access code recognized
28,1, 3,'User access code recognized
29,0, 7,'Automatically removed temporal user
30,0, 0,'Service access automatically blocked
31,0, 0,'Main panel software updated
32,0, 4,'System settings stored in FLASH memory
33,0, 0,'Starter started
34,0, 0,'Starter started from RESET jumper
35,0, 6,'Zones test function started
36,0, 7,'Removal of single user
37,0, 2,'First access code entered
38,0, 3,'Voice messaging aborted
38,1, 3,'Voice messaging aborted
39,0, 1,'Vibration sensors test ok
40,0, 6,'Change of prefix
41,0, 0,'Change of winter time to summer time
42,0, 0,'Change of summer time to winter time
43,0, 6,'Guard round
44,0, 5,'First access code expired
45,0, 2,'First access code cancelled
46,0, 7,'Remote (telephone) control started
46,1, 7,'Remote (telephone) control finished
47,0,10,'Remote switch turned on
47,1,10,'Remote switch turned off
48,0,30,'TCP/IP connection started (Internet)
48,1,30,'TCP/IP connection finished (Internet)
49,0,30,'TCP/IP connection failed (Internet)
50,0,31,'IP address
51,0, 4,'Invalidation of system settings in FLASH
52,0, 6,'Service note cleared
53,0, 1,'Vibration sensors test interrupted
54,0,30,'TCP/IP connection started (DloadX)
54,1,30,'TCP/IP connection finished (DloadX)
55,0,30,'TCP/IP connection failed (DloadX)
56,0,30,'TCP/IP connection started (GuardX)
56,1,30,'TCP/IP connection finished (GuardX)
57,0,30,'TCP/IP connection failed (GuardX)
58,0,30,'TCP/IP connection started (GSM socket)
58,1,30,'TCP/IP connection finished (GSM socket)
59,0,30,'TCP/IP connection failed (GSM socket)
60,0,30,'TCP/IP connection started (GSM http)
60,1,30,'TCP/IP connection finished (GSM http)
61,0,30,'TCP/IP connection failed (GSM http)
62,0, 6,'User access
63,0, 6,'User exit

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64,0, 4,'Keypad temporary blocked
65,0, 4,'Reader temporary blocked
66,0, 1,'Arming in "Stay" mode
67,0, 1,'Armin in "Stay", delay=0" mode
68,0, 0,'System real-time clock set
69,0, 6,'Troubles memory cleared
70,0, 6,'User logged in
71,0, 6,'User logged out
72,0, 6,'Door opened from LCD keypad
73,0,13,'Door opened
74,0, 6,'System restored
75,0, 0,'ETHM/GPRS key changed
76,0, 6,'Messaging test started
77,0, 1,'Alarm monitoring delay
78,0, 1,'Network cable unplugged
78,1, 1,'Network cable ok
79,0, 9,'Messaging trouble
80,0, 9,'Messaging doubtful
81,0, 9,'Messaging ok
82,0, 9,'Messaging confirmed
83,0, 1,'3 wrong access codes
84,0, 1,'Alarm - proximity card reader tamper
84,1, 1,'Proximity card reader restore
85,0, 4,'Unauthorised door opening
86,0, 3,'User exit
86,1, 3,'User exit
87,0, 2,'Partition temporary blocked
88,0, 0,'GSM module trouble
88,1, 0,'GSM module ok
89,0, 4,'Long opened door
89,1, 4,'Long opened door closed
90,0, 0,'Download suspended
91,0, 0,'Download started
92,0, 1,'Alarm - module tamper (verification error)
92,1, 1,'Module tamper restore (verification ok)
93,0, 1,'Alarm - module tamper (lack of presence)
93,1, 1,'Module tamper restore (presence ok)
94,0, 1,'Alarm - module tamper (TMP input)
94,1, 1,'Module tamper restore (TMP input)
95,0,12,'Output overload
95,1,12,'Output overload restore
96,0,12,'No output load
96,1,12,'Output load present
97,0, 1,'Long zone violation
97,1, 1,'Long zone violation restore
98,0, 1,'No zone violation
98,1, 1,'No zone violation restore
99,0, 1,'Zone violation
99,1, 1,'Zone restore
100,0, 1,'Medical request (button)
100,1, 1,'Release of medical request button
101,0, 1,'Medical request (remote)
101,1, 1,'Remote medical request restore
110,0, 1,'Fire alarm
110,1, 1,'Fire alarm zone restore
111,0, 1,'Fire alarm (smoke detector)
111,1, 1,'Smoke detector zone restore
112,0, 1,'Fire alarm (combustion)
112,1, 1,'Combustion zone restore
113,0, 1,'Fire alarm (water flow)
113,1, 1,'Water flow detection restore
114,0, 1,'Fire alarm (temperature sensor)
114,1, 1,'Temperature sensor zone restore
115,0, 1,'Fire alarm (button)
115,1, 1,'Release of fire alarm button
116,0, 1,'Fire alarm (duct)
116,1, 1,'Duct zone restore
117,0, 1,'Fire alarm (flames detected)
117,1, 1,'Flames detection zone restore
120,0, 1,'PANIC alarm (keypad)
121,0, 2,'DURESS alarm
122,0, 1,'Silent PANIC alarm
122,1, 1,'Silent panic alarm zone restore
123,0, 1,'Audible PANIC alarm
123,1, 1,'Audible panic alarm zone restore
126,0, 5,'Alarm - no guard
130,0, 1,'Burglary alarm
130,1, 1,'Zone restore
131,0, 1,'Alarm (perimeter zone)
131,1, 1,'Perimeter zone restore
132,0, 1,'Alarm (interior zone)
132,1, 1,'Interior zone restore
133,0, 1,'Alarm (24h burglary zone)
133,1, 1,'24h burglary zone restore
134,0, 1,'Alarm (entry/exit zone)
134,1, 1,'Entry/exit zone restore

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135,0, 1,'Alarm (day/night zone)  
 135,1, 1,'Day/night zone restore  
 136,0, 1,'Alarm (exterior zone)  
 136,1, 1,'Exterior zone restore  
 137,0, 1,'Alarm (tamper perimeter)  
 137,1, 1,'Tamper perimeter zone restore  
 139,0, 1,'Verified alarm  
 143,0,11,'Alarm - communication bus trouble  
 143,1,11,'Communication bus ok  
 144,0, 1,'Alarm (zone tamper)  
 144,1, 1,'Zone tamper restore  
 145,0, 1,'Alarm (module tamper)  
 145,1, 1,'Module tamper restore  
 150,0, 1,'Alarm (24h no burglary zone)  
 150,1, 1,'24h no burglary zone restore  
 151,0, 1,'Alarm (gas detector)  
 151,1, 1,'Gas detection zone restore  
 152,0, 1,'Alarm (refrigeration)  
 152,1, 1,'Refrigeration zone restore  
 153,0, 1,'Alarm (heat loss)  
 153,1, 1,'Heat loss zone restore  
 154,0, 1,'Alarm (water leak)  
 154,1, 1,'Water leak zone restore  
 155,0, 1,'Alarm (protection loop break)  
 155,1, 1,'Protection loop break zone restore  
 156,0, 1,'Alarm (day/night zone tamper)  
 156,1, 1,'Day/night zone tamper restore  
 157,0, 1,'Alarm (low gas level)  
 157,1, 1,'Low gas level zone restore  
 158,0, 1,'Alarm (high temperature)  
 158,1, 1,'High temperature zone restore  
 159,0, 1,'Alarm (low temperature)  
 159,1, 1,'Low temperature zone restore  
 161,0, 1,'Alarm (no air flow)  
 161,1, 1,'No air flow zone restore  
 162,0, 1,'Alarm (carbon monoxide detected)  
 162,1, 1,'Restore of carbon monoxide (CO) detection  
 163,0, 1,'Alarm (tank level)  
 163,1, 1,'Restore of tank level  
 200,0, 1,'Alarm (fire protection loop)  
 200,1, 1,'Fire protection loop zone restore  
 201,0, 1,'Alarm (low water pressure)  
 201,1, 1,'Low water pressure zone restore  
 202,0, 1,'Alarm (low CO2 pressure)  
 202,1, 1,'Low CO2 pressure zone restore  
 203,0, 1,'Alarm (valve sensor)  
 203,1, 1,'Valve sensor zone restore  
 204,0, 1,'Alarm (low water level)  
 204,1, 1,'Low water level zone restore  
 205,0, 1,'Alarm (pump activated)  
 205,1, 1,'Pump stopped  
 206,0, 1,'Alarm (pump trouble)  
 206,1, 1,'Pump ok  
 220,0, 1,'Keybox open  
 220,1, 1,'Keybox restore  
 301,0, 4,'AC supply trouble  
 301,1, 4,'AC supply ok  
 302,0, 4,'Low battery voltage  
 302,1, 4,'Battery ok  
 303,0, 0,'RAM memory error  
 305,0, 4,'Main panel restart  
 306,0, 0,'Main panel settings reset  
 306,1, 0,'System settings restored from FLASH memory  
 312,0,12,'Supply output overload  
 312,1,12,'Supply output overload restore  
 330,0, 8,'Proximity card reader trouble  
 330,1, 8,'Proximity card reader ok  
 333,0,11,'Communication bus trouble  
 333,1,11,'Communication bus ok  
 339,0, 4,'Module restart  
 344,0, 1,'Receiver jam detected  
 344,1, 1,'Receiver jam ended  
 350,0, 0,'Transmission to monitoring station trouble  
 350,1, 0,'Transmission to monitoring station ok  
 351,0, 0,'Telephone line troubles  
 351,1, 0,'Telephone line ok  
 370,0, 1,'Alarm (auxiliary zone perimeter tamper)  
 370,1, 1,'Auxiliary zone perimeter tamper restore  
 373,0, 1,'Alarm (fire sensor tamper)  
 373,1, 1,'Fire sensor tamper restore  
 380,0, 1,'Zone trouble (masking)  
 380,1, 1,'Zone ok (masking)  
 381,0,32,'Radio connection troubles  
 381,1,32,'Radio connection ok  
 383,0, 1,'Alarm (zone tamper)  
 383,1, 1,'Zone tamper restore

384,0,32,'Low voltage on radio zone battery  
 384,1,32,'Voltage on radio zone battery ok  
 400,0, 2,'Disarm  
 400,1, 2,'Arm  
 401,0, 2,'Disarm by user  
 401,1, 2,'Arm by user  
 402,0, 2,'Group disarm  
 402,1, 2,'Group arm  
 403,0,15,'Auto-disarm  
 403,1,15,'Auto-arm  
 404,0, 2,'Late disarm by user  
 404,1, 2,'Late arm by user  
 405,0, 2,'Deferred disarm by user  
 405,1, 2,'Deferred arm by user  
 406,0, 2,'Alarm cleared  
 407,0, 2,'Remote disarm  
 407,1, 2,'Remote arm  
 408,1, 1,'Quick arm  
 409,0, 1,'Disarm by zone  
 409,1, 1,'Arm by zone  
 411,0, 0,'Callback made  
 412,0, 0,'Download successfully finished  
 413,0, 0,'Unsuccessful remote download attempt  
 421,0, 3,'Access denied  
 421,1, 3,'Access denied  
 422,0, 3,'User access  
 422,1, 3,'User access  
 423,0, 1,'Alarm - armed partition door opened  
 441,1, 2,'Arm (STAY mode)  
 442,1, 1,'Arm by zone (STAY mode)  
 454,0, 2,'Arming failed  
 458,0, 2,'Delay activation time started  
 461,0, 1,'Alarm (3 wrong access codes)  
 462,0, 3,'Guard round  
 462,1, 3,'Guard round  
 570,0, 1,'Zone bypass  
 570,1, 1,'Zone unbypass  
 571,0, 1,'Fire zone bypass  
 571,1, 1,'Fire zone unbypass  
 572,0, 1,'24h zone bypass  
 572,1, 1,'24h zone unbypass  
 573,0, 1,'Burglary zone bypass  
 573,1, 1,'Burglary zone unbypass  
 574,0, 1,'Group zone bypass  
 574,1, 1,'Group zone unbypass  
 575,0, 1,'Zone auto-bypassed (violations)  
 575,1, 1,'Zone auto-unbypassed (violations)  
 601,0, 6,'Manual transmission test  
 602,0, 0,'Transmission test  
 604,0, 2,'Fire/technical zones test  
 604,1, 5,'End of fire/technical zones test  
 607,0, 2,'Burglary zones test  
 607,1, 5,'End of burglary zones test  
 611,0, 1,'Zone test ok  
 612,0, 1,'Zone not tested  
 613,0, 1,'Burglary zone test ok  
 614,0, 1,'Fire zone test ok  
 615,0, 1,'Panic zone test ok  
 621,0, 0,'Reset of event log  
 622,0, 0,'Event log 50% full  
 623,0, 0,'Event log 90% full  
 625,0, 6,'Setting system real-time clock  
 625,1, 0,'System real-time clock trouble  
 627,0, 4,'Service mode started  
 628,0, 4,'Service mode finished  
 800,0,6 ; DO NOT TRANSLATE - TEST FUNCTION,'Key long pressed  
 801,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 1...64 ON  
 802,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 1...64 OFF  
 803,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 65..128 ON  
 804,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime 65..128 OFF  
 805,0,4 ; DO NOT TRANSLATE - TEST FUNCTION,'Settings sent - chime bypassed  
 985,0,15,'Exit time started  
 986,0, 1,'Warning alarm  
 987,0, 2,'Warning alarm cleared  
 988,0, 1,'Arming aborted  
 989,0, 7,'User logged in (INT-VG)  
 989,1, 7,'User logged out (INT-VG)  
 990,0, 4,'No connection with KNX system  
 990,1, 4,'Connection with KNX system ok  
 991,0, 1,'Zone auto-bypassed (tamper violations)  
 991,1, 1,'Zone auto-unbypassed (tamper violations)  
 992,0, 6,'Confirmed troubles  
 993,0, 6,'Confirmed use of RX key fob with low battery  
 994,0, 6,'Confirmed use of ABAX key fob with low battery'  
 995,0, 3,'Remote RX key fob with low battery used  
 995,1, 3,'Remote RX key fob with low battery used

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996,0, 3,'Remote ABAX key fob with low battery used
996,1, 3,'Remote ABAX key fob with low battery used
997,0, 4,'Long transmitter busy state
997,1, 4,'Restore of long transmitter busy state
998,0, 0,'Transmission test (station 1)
999,0, 0,'Transmission test (station 2)
1000,0, 1,'Trouble (zone)
1000,1, 1,'Trouble restore (zone)
1001,0, 2,'Forced arming
1002,0, 4,'No network (PING test)
1002,1, 4,'Network ok (PING test)
1003,0, 2,'Arming aborted
1005,0, 6,'ETHM-1-downloading started
1006,0, 4,'Current battery test - absent/low voltage
1006,1, 4,'Current battery test - ok
1007,0, 1,'Exit time started
1008,0, 2,'Exit time started
1009,0,14,'SMS control - begin
1009,1,14,'SMS control - end
1010,0,14,'SMS with no control received
1011,0,14,'SMS from unauthorized telephone received
1012,0, 6,'CSD-downloading started
1013,0, 6,'GPRS-downloading started
1014,0, 4,'No signal on DSR input
1014,1, 4,'Signal on DSR input ok
1015,0, 4,'Time server error
1015,1, 4,'Time server ok
1016,0, 6,'Time synchronization started
1017,0, 9,'SMS messaging ok
1018,0, 9,'SMS messaging failed
1019,0, 3,'Remote key fob used
1019,1, 3,'Remote key fob used
1020,0, 1,'LCD/PTSA/ETHM-1 initiation error
1021,0, 1,'LCD/PTSA/ETHM-1 initiation ok
1022,0, 0,'DOWNLOAD request from ETHM-1 module
1023,0, 6,'Tamper info cleared

```

The meaning of nnnnnnnn field:

- if users numbering:

- 1..240 - user
- 241..248 - master
- 249 - INT-AV
- 251 - SMS
- 252 - timer
- 253 - function zone
- 254 - Quick arm
- 255 - service

- if zone|expander|keypad numbering:

- 1..128 - zone
- 129..192 - expander at address 0..63

#### INTEGRA 24 and 32:

- 193..196 - real LCD keypads or INT-RS modules at address 0..3
- 197..200 - keypad in GuardX connected to LCD keypad at address 0..3, or www keypad in internet browser connected to ETHM-1 at address 0..3
- 201 - keypad in DloadX connected to INTEGRA via RS cable
- 202 - keypad in DloadX connected to INTEGRA via TEL link (modem)

#### INTEGRA 64, 128 and 128-WRL:

- 193..200 - real LCD keypads or INT-RS modules at address 0..7
- 201..208 - keypad in GuardX connected to LCD keypad at address 0..7, or www keypad in internet browser connected to ETHM-1 at address 0..7
- 209 - keypad in DloadX connected to INTEGRA via RS cable
- 210 - keypad in DloadX connected to INTEGRA via TEL link (modem)
- 1..128 - output
- 129..192 - supply output in expander at address 0..63

- if output|expander numbering:

## Appendix 2 - kind of long description

Kind of long description:

- 0 - no additional description
- 1 - partition/zone|expander|keypad
- 2 - partition/user
- 3 - partition keypad/user (partition keypad address in PPPPPR) (not LCD keypad, but LED partition keypad, e.g. INT-S)
- 4 - zone|expander|keypad
- 5 - partition
- 6 - keypad/user
- 7 - user
- 8 - expander reader head
- 9 - telephone
- 10 - output of telephone relay type
- 11 - partition/data bus
- 12 - partition/output|expander (partition not important for main panel outputs)
- 13 - partition/output|expander (partition not important for outputs)
- 14 - telephone in PPPPP/user (telephone: 0 - unknown, 1.. - phone number)
- 15 - partition/timer
- 30 - beginning of TCP/IP address (keypad address in PPPPP)
- 31 - 3rd and 4th bytes of TCP/IP address
- 32 - partition/zone or ABAX output

## Appendix 3 - kind of short description

Kind of short description (just another kind of event description) - 2 bytes: MrIRoDnT gtwmkues of the following bit meaning:

- s - partition
- e - zone/expander/LCD-keypad
- u - user
- k - expander in RPPPPP
- m - LCD-keypad in PPPPP
- w - output/expander, partition only for expandera
- t - timer
- g - proximity card reader
- T - telephone
- n - number (RAM error)
- D - data bus (0=DTM, 1=DT1, 2=DT2, 129..128+IL\_EXPAND=expander)
- o - call back (0='SERV', 1='SERV=', 2='USER', 3='USER=', 4='ETHM-modem', 5='ETHM-RS')
- R - telephone relay
- I - TCP/IP event (2 rekords !!!)
- r - ABAX input/output, partition only for input
- M - monitoring

#### Appendix 4 - crc calculation example

Assume that the following data has to be send to INT-RS module: 0xE0, 0x12, 0x34, 0xFF, 0xFF (i.e. read information about user with 1234 code). For this case the following frame should be generated:

0xFE	0xFE	0xE0	0x12	0x34	0xFF	0xFF	0x8A	0x9B	0xFE	0x0D
------	------	------	------	------	------	------	------	------	------	------

The 16-bit crc sum calculation goes as bellow:

- 1) crc := 0x147A
- 2) for byte b = 0xE0:  
  - crc := rl(crc) = rl(0x147A) = 0x28F4
  - crc := crc xor 0xFFFF = 0x28F4 xor 0xFFFF = 0xD70B
  - crc := crc + crc.high + b = 0xD70B + 0xD7 + 0xE0 = 0xD8C2
- 3) for byte b = 0x12:  
  - crc := rl(crc) = rl(0xD8C2) = 0xB185
  - crc := crc xor 0xFFFF = 0xB185 xor 0xFFFF = 0x4E7A
  - crc := crc + crc.high + b = 0x4E7A + 0x4E + 0x12 = 0x4EDA
- 4) for byte b = 0x34:  
  - crc := rl(crc) = rl(0x4EDA) = 0x9DB4
  - crc := crc xor 0xFFFF = 0x9DB4 xor 0xFFFF = 0x624B
  - crc := crc + crc.high + b = 0x624B + 0x62 + 0x34 = 0x62E1
- 5) for byte b = 0xFF:  
  - crc := rl(crc) = rl(0x62E1) = 0xC5C2
  - crc := crc xor 0xFFFF = 0xC5C2 xor 0xFFFF = 0x3A3D
  - crc := crc + crc.high + b = 0x3A3D + 0x3A + 0xFF = 0x3B76
- 6) for byte b = 0xFF:  
  - crc := rl(crc) = rl(0x3B76) = 0x76EC
  - crc := crc xor 0xFFFF = 0x76EC xor 0xFFFF = 0x8913
  - crc := crc + crc.high + b = 0x8913 + 0x89 + 0xFF = 0x8A9B

And the final crc sum is 0x8A9B.